

Tic-Tac™ TWIST

BURGER vs PIZZA



Tic-Tac-Toe Card Game With a Twist



This Epic Battle has lasted for many years, with burgers and pizzas fighting for the crown of Fast Food.

These two tasty legends have clashed in food courts, drive-thrus, and late-night takeout battles—each fighting to claim the hearts (and stomachs) of fast-food fans everywhere.

Both sides have had their victories, but neither has given up. Now, after all this time, it comes down to one final battle that will decide who is the true King of Fast Food.

GAME SETUP

In the box, you will find two groups of cards, the Pattern Cards (navy blue back) and the Game Cards (beige back).



- 1 Shuffle all the Pattern Cards, spread them face down on the table and each player picks one. Put the extra ones in the box.



Each player places their Pattern Card in front of them face up.

- 2 Combine and shuffle all the Game Cards and give each player three Game Cards face down. Players can see their own cards.

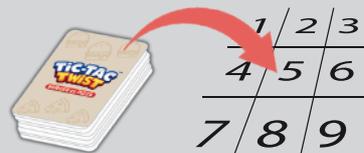


The rest of the Game Cards form the Draw Pile. Set it aside as shown in the Table Layout on the back.

- 3 Put the first card from the Draw Pile in space 5 of the imaginary 3 x 3 grid.

(Similar to the layout used in Tic-Tac-Toe.)

If the first card drawn is an Action Card (orange front), put it back in the middle of the Draw Pile and draw another card. Repeat until you draw any Food Card.



The Top of the First Food Card will determine the orientation of the grid.

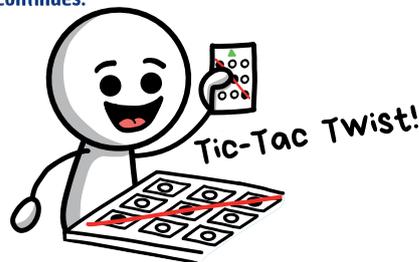


All players must orient the Arrow on their Pattern Cards in the same direction as the grid.



WINNING THE GAME

The first player to complete the line shown on their Pattern Card with three identical cards (same Food and Color) is the Winner. To make the victory valid, the player must shout "Tic-Tac Twist" at the moment they complete the line; otherwise, the win does not count. The game continues.



HOW TO PLAY

On your turn, you must play only one card from your hand, either a Food or an Action Card.

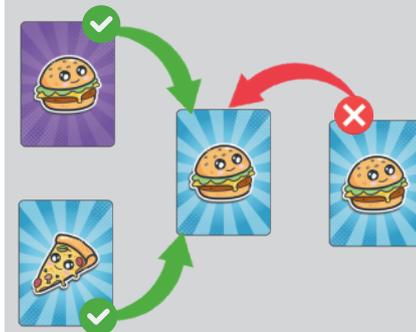
PLAYING ANY ACTION CARD

- Place the card on the Discard Pile and do the Action. Action Cards can't be placed on the Grid.

PLAYING A FOOD CARD

You may place a Food Card in any of the nine grid spaces, so think ahead, each placement should bring you closer to your pattern.

- Players must first fill all empty spaces to form the 3 x 3 Grid; only once the Grid is full can cards be stacked.
- If a space already contains a card, you may stack your Food Card on top only if it matches either the food type or the background color, but you can't stack it on top of an identical card.

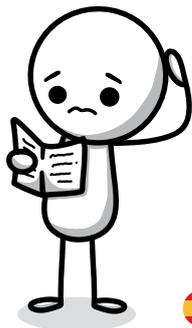


ENDING YOUR TURN

- Draw one card from the Draw Pile so that you once again have three cards in your hand, then the game continues clockwise.

Do you get confused when reading instructions?

We get confused too. Don't worry, we get it. We made a video just for you!



SCAN FOR
VIDEO
INSTRUCTIONS



Have doubts? Get in touch.

info@KawaiiLabGames.com

Keep an eye on your opponents' game and use strategy with the game-changing action cards or your Food Cards to prevent them from completing their Pattern.

TABLE LAYOUT



Player

Draw
Pile

1 2 3

4 5 6

7 8 9

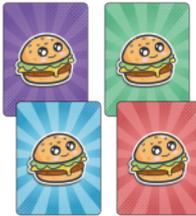
Discard
Pile



Player

FOOD CARDS

BURGERS (Set of 24)
Burgers come with 4 background colors, with 6 cards in each color group.



PIZZAS (Set of 24)
Pizzas come with 4 background colors, with 6 cards in each color group.

WILD CARD (1)
You can use it as any food and any color, therefore it can be stacked on top of any other Food Card.



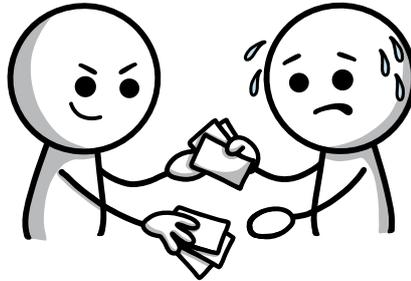
ACTION CARDS (15)



Rotate (Set of 2)
Players pass all their cards to the player on their left or right. The player who plays the card chooses the direction.



Swap (Set of 2)
Trade all your cards with one player of your choice.



Swap Pattern (Set of 3)
Trade your Pattern Card with another player of your choice.



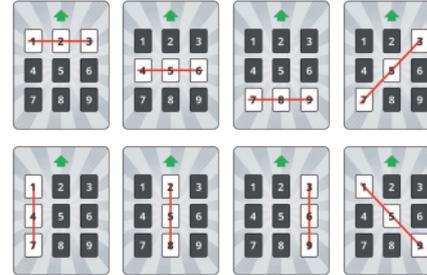
Skip (Set of 4)
Force the next player to miss their turn. They must sit out this round and wait until it comes back to them again.



Switch (Set of 4)
Switch the position of two cards (can even be the Wild Card) on the grid. They must be next to each other, but diagonal switches are not allowed. Switch only the top card of the stacks.

PATTERN CARDS (8)

Pattern Cards show the location of the line you need to complete to win. Each card features a different line on the grid, and each player must complete the line shown on their card.



BEGINNER MODE

Playing with kids or want the game to be easier? Remove the Action Cards for a simpler game. You'll still have all the fun, just without the chaotic effects.

CLARIFYING DOUBTS

- Who wins, if by placing a card, I complete another player's pattern?
The player whose pattern was solved wins the game.
- What happens if a pattern is completed, but no one has that pattern?
The game continues until one player completes their pattern.
- What happens when you play a Swap card?
The player who receives your two cards draws the third card from the Draw Pile.
- The Draw Pile ran out. What is next?
Take all the cards beneath the top card of each stack on the grid, shuffle them together with the discarded action cards, and form a new Draw Pile. Then continue playing.
- Can I play any Food Card on top of the Wild Card?
Yes, you can do it.



The Explosively Fun Card Game!



Chaotic Family Card Game!

