



FARMS AREN'T SAFE WHEN BILLY IS ON THE LOOSE!

Chaotic Family Card Game!



Do you get confused when reading instructions?

We get confused too. Don't worry, we get it. We made a video just for you!



SCAN FOR VIDEO INSTRUCTIONS

Have doubts? Get in touch.

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For generations, farmers have competed to grow the best crops. But this year, the loudest, most chaotic goat in history has taken over the farm! His nonstop screaming has driven the other goats wild, and now they're stealing crops, causing chaos, and making it nearly impossible to harvest.

Be quick, be strategic, and farm your way to victory!

HOW TO PLAY

- 1 Shuffle all the cards, and place them in the center of the table to create the Draw Pile. The player that is reading the rules starts the game! Turns continue in a clockwise direction.



Players do not start with cards in their hand.

- 2 On your turn, you must draw only 1 card from the top of the Draw Pile and quickly flip it face up onto the Discard Pile so that all players (including you) see it at the same time.



Don't try being sneaky and see the card before anybody else!

- 3 If you draw a Crop Card, place it in front of you. You must collect 2 of each crop. (See the table layout)



If you draw a third card of the same crop, discard it.

- 4 If you draw a Goat Card, follow the instructions on the card.



Some Goat Cards only affect you, while others involve other players.

- 5 If a Screaming Billy Card is drawn, everyone must put their hands on their ears and move them like goat ears, scream like a goat immediately and slap the Discard Pile.



Things will get very loud and chaotic, because there are 3 Screaming Billy cards!



Last person to slap the Discard Pile loses 2 crops. The player picks which crops. If you flinch to slap when it's not a Screaming Billy card, you lose 1 crop!

WINNING THE GAME

The first to collect 2 of each crop, for all 5 different crops wins the game. You're the GOAT! lame joke, we know...

TABLE LAYOUT



Draw Pile Discard Pile



CROP CARDS

Tomato, Potato, Corn, Carrot and Broccoli (7 of each)

These are all the crops that the goats have been going crazy for. Good luck collecting them first!



SPECIAL CROP CARD

Crop Basket (set of 2)

It's a WILD card. Use this as a Wild Crop to complete your harvest. You can change which crop it represents at any time.



GOAT CARDS

TAKE 2 GOAT



Draw 2 cards, hope they're not troublemaking goats!

Take 2 Goat (set of 4)

Draw two extra cards, one at a time. Play out each card just like a regular draw.

Fortune Teller Goat (set of 4)

Look at the top three cards of the draw pile, rearrange them however you like, and put them back on top.

FORTUNE TELLER GOAT



Psycho goat powers unlocked! Rearrange the top 3 cards and take control of the game.

REVERSE GOAT



Stop! Turn around! This goat is sending the game in reverse!

Reverse Goat (set of 4)

This goat reverses the direction of the play. Things suddenly turn an unexpected turn, literally.

Frozen Goat (set of 4)

The next player just got frozen and they lose their turn.

FROZEN GOAT



Next player forget their sweater, they freeze up and lose a turn.

Hungry Goat (set of 5)

One of your crops just became lunch! Pick any of your crops and place it in the discard pile.



PIRATE GOAT



Ahoy, matey! You can loot a crop from a fellow player.

Pirate Goat (set of 5)

Steal one crop of your choice from any player and add it to your harvest. You can only steal a crop you don't have or a Crop Basket (Wild Card).

Farmer Goat (set of 2)

Place the card next to your harvest as a shield. It can ONLY protect you from the Pirate and Hungry Goats.



Once used, place it on the Discard Pile. This card activates only when you have a crop in front of you. You can only have 1 Farmer Goat in front of you.

CLARIFYING DOUBTS

What happens if a player gets penalized from a Screaming Billy or a Hungry Goat and does not have any crops?

- The player does not lose any crops.

Can I share a crop?

- You may not trade, swap, or give crops to other players.

What if the Draw Pile runs out?

- If the Draw Pile runs out, shuffle the Discard Pile to form a new one.

What are some uses for the Fortune Teller Goat?

- You can arrange so that the Hungry Goat attacks the player with more crops or you can put Screaming Billy next and have an advantage in not being the last player to react.



What if someone skips a step for the Screaming Billy card?

- If you forget to put your hands on your ears or move them like goat ears or scream like a goat, then you're penalized and automatically are considered the last player to do the action and you lose 2 crops. It does not matter if you're the first to slap the Discard Pile.

What happens if I draw another Take 2 Goat during a Take 2 turn?

- If the first card you draw is another Take 2 Goat, that new card takes over. You stop the current Take 2 and start a new one—drawing 2 more cards.

What if I draw a Frozen, Reverse or Fortune Teller Goat during my Take 2?

- If the first card you draw after a Take 2 Goat is a Frozen, Reverse or Fortune Teller Goat, the Take 2 Goat action ends immediately. Don't draw a second card, just perform the Frozen, Reverse or Fortune Teller action as normal.

The emotional support goat you didn't know you needed!



The Explosively Fun Card Game!



TIC-TAC-TOE CARD GAME WITH A TWIST

